

I111E Algorithms & Data Structures

9. Sorting (2):

Merge sort, quick sort, analysis, and counting sort

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All materials are available at

<http://www.jaist.ac.jp/~uehara/couse/2019/i111e>



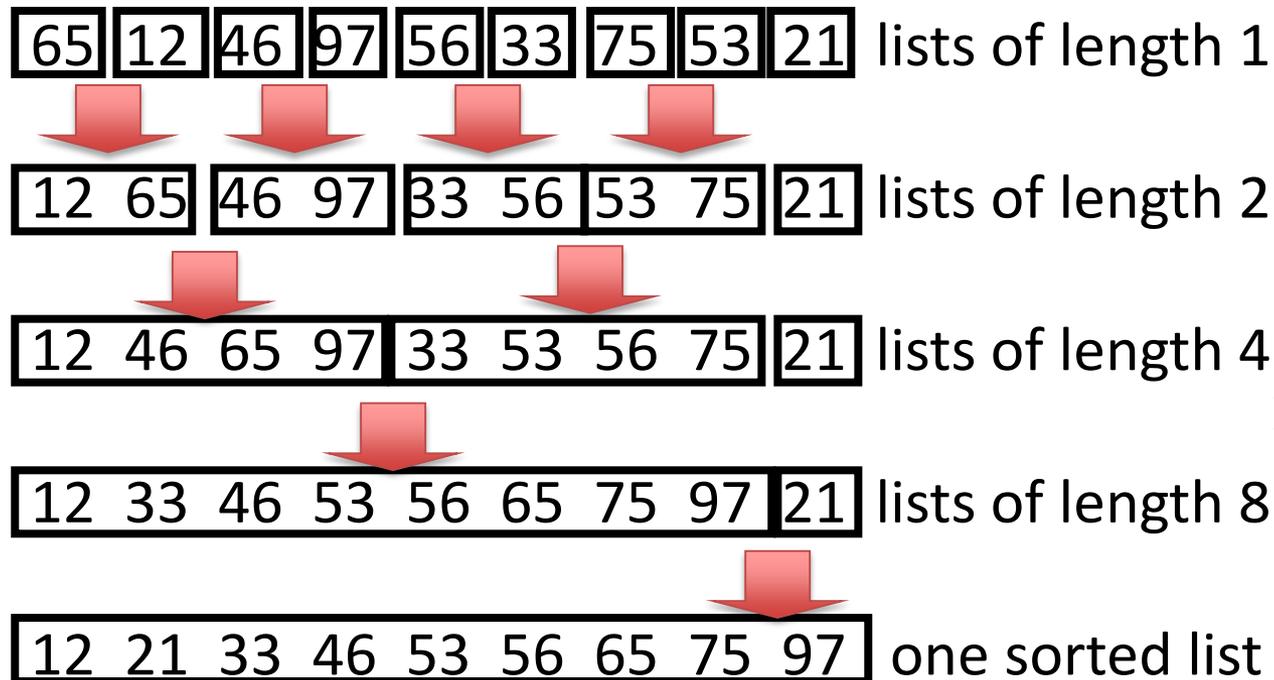
John von Neumann
1903–1957



MERGE SORT

Merge sort

- It repeats to merge two sorted lists into one (sorted) list



- First, it repeats to divide until all lists have length 1, and next, it merges each two of them.

Implementation of merge sort: Typical recursive calls

- The interval that will be sorted: [left, right]
- Find center $mid = (left + right)/2$



- $[left, right] \rightarrow [left, mid], [mid+1, right]$
- Perform merge sort for each of them, and merge these sorted lists into one sorted list.

How to merge?

left=0

mid=4

right=8

12 46 56 65 97 21 33 53 75

↑ i=0 (left -> mid)

↑ j=5 (mid+1 -> right)

↑ k=0 (left->right)

Between 2 tops of 2 sequences, move smaller one to the new array

12 46 56 65 97 21 33 53 75

↑ i=1

↑ j=5

12

↑ k=1

12 46 56 65 97 21 33 53 75

↑ i=1

↑ j=6

12 21

↑ k=2

12 46 56 65 97 21 33 53 75

↑ i=1

↑ j=7

12 21 33

↑ k=3

How to merge?

left=0

mid=4

right=8



↑ i=0 (left -> mid)

↑ j=5 (mid+1 -> right)

↑ k=0 (left->right)



↑ i=4

↑ j=8

↑ k=7



↑ i=4

↑ j=9 >right

↑ k=8

When one sequence is empty ($i > \text{mid}$ or $j > \text{right}$), copy the others



↑ i=5

↑ k=9

Task takes $\text{right} - \text{left} + 1$ steps

Outline of merge sort

```
MergeSort(int left, int right){
    int mid;
    if(interval [left,right] is short)
        (sort by any other simple sort algorithm);
    else{
        mid = (left+right)/2;
        MergeSort(left, mid);
        MergeSort(mid+1, right);
        Merge [left, mid] and [mid+1, right];
    }
}
```

We can merge two lists of length p and q in $O(p + q)$ time.

Implementation of merging

We need to merge [left, mid] and [mid+1, right] efficiently

```
Top of left      top of right      index of new array
i=left; j=mid+1; k=left;
while(i<=mid && j<=right)
  if(a[i] <= a[j]) {
    b[k]=a[i]; k++; i++;
  } else {
    b[k]=a[j]; k++; j++;
  }
while(j<=right){ b[k]=a[j]; k++; j++; }
while(i<=mid){ b[k]=a[i]; k++; i++; }
for(i=left; i<=right; i++) a[i]=b[i];
```

Put the smaller one of two tops into b[]

Copy remainders of the non-empty list to b[]

Write back to a[] from b[]

$O(p + q)$

Merge sort: Time complexity

- $T(n)$: Time for merge sort on n data
 - $T(n) = 2T(n/2) + \text{“time to merge”}$
 $= 2T(n/2) + cn + d$ (c, d : some positive constant)

- To simplify, letting $n = 2^k$ for integer k ,

$$\begin{aligned}T(2^k) &= 2T(2^{k-1}) + c2^k + d \\&= 2(2T(2^{k-2}) + c2^{k-1} + d) + c2^k + d \\&= 2^2T(2^{k-2}) + 2c2^k + (1 + 2)d \\&= 2^2(2T(2^{k-3}) + c2^{k-2} + d) + 2c2^k + (1 + 2)d \\&= 2^3T(2^{k-3}) + 3c2^k + (1 + 2 + 4)d\end{aligned}$$

⋮

$$\begin{aligned}&= 2^i T(2^{k-i}) + ic2^k + (1 + 2 + \dots + 2^{i-1})d \\&= 2^k T(2^0) + kc2^k + (1 + 2 + \dots + 2^{k-1})d \\&= bn + cn \log n + (n - 1)d \in O(n \log n)\end{aligned}$$

Merge sort: Space complexity

- It is easy to implement by using two arrays `a[]` and `b[]`.
 - Thus space complexity is $\Theta(n)$, or we need n extra array for `b[]`.
 - It seems to be difficult to remove this “extra” space.
 - On the other hand, we can omit “Write back `b[]` to `a[]`” (in the 2 previous slides) when we use `a[]` and `b[]` alternately.

Maybe this “extra” space is the reason why merge sort is not used so often...

Monotone sequence merge sort

- Bit improved merge sort from the practical viewpoint.
- It first divides input into monotone sequences and merge them. (Original merge sort does not check the input)

Example: For 65, 12, 46, 97, 56, 33, 75, 53, 21;

65	12	46	97	56	33	75	53	21
----	----	----	----	----	----	----	----	----

 Divide into monotone sequences



12	46	65	97	21	33	53	56	75
----	----	----	----	----	----	----	----	----

 Merge neighbors



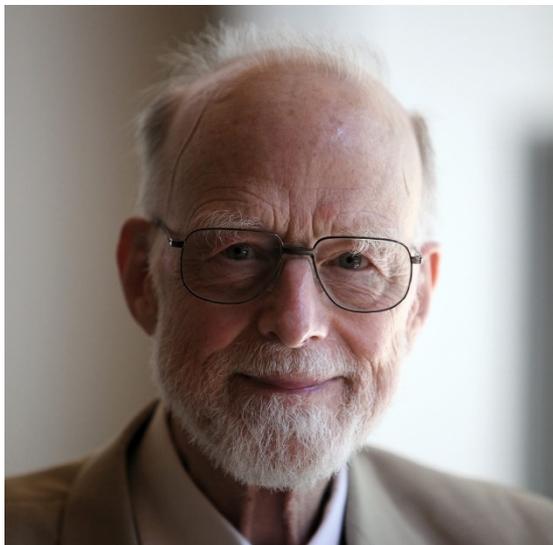
12	21	33	46	53	56	65	75	97
----	----	----	----	----	----	----	----	----

 Sorted!

Monotone sequence merge sort:

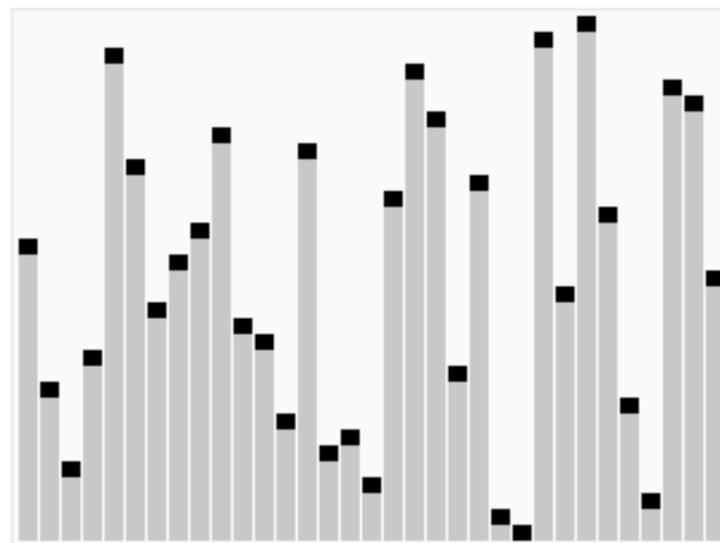
Time complexity

- We can merge in $O(p+q)$ time to merge two sequences of length p and q
- After merging, the number of sequences becomes in half.
 - When the number of monotone sequences is h , the number of recursion is $\log_2 h$ times.
- One recursion takes $O(n)$ time
 - $O(n \log h)$ time in total.
- When data is already sorted: $h = 1 \rightarrow O(n)$ time
- The maximum number of monotone sequences is $n/2$
 - $O(n \log n)$ time in total.



Tony Hoare
1934–

QUICK SORT



C.A.R. Hoare, “Algorithm 64: Quicksort”.
Communications of the ACM 4 (7): 321 (1961)

Quick sort

- Main property: On average, the fastest sort!
- Outline of quick sort:
 - Step 1: Choose an element x (which is called **pivot**)
 - Step 2: Move all elements $\leq x$ to left
Move all elements $\geq x$ to right



- Step 3: Sort left and right sequences independently and recursively
 - (When sequence is short enough, sort by any simple sorting)

Quick sort: Example

Step 1. Choose an element x

- Sort the following array by quick sort:

65	12	46	97	56	33	75	53	21
----	----	----	----	----	----	----	----	----

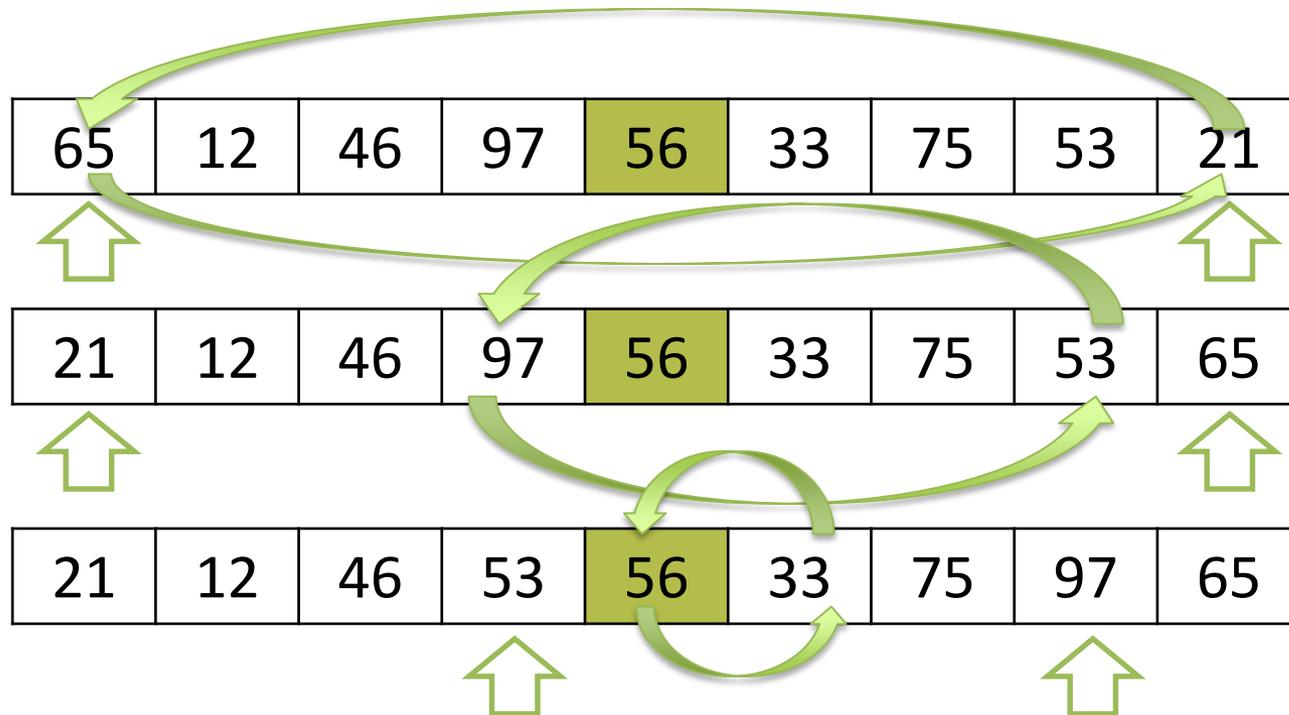
- Choose $x=56$, for example;

65	12	46	97	56	33	75	53	21
----	----	----	----	----	----	----	----	----

Quick sort: Example

Step 2. Move element w.r.t x:

- 
- Start from $[l, r] = [0, n-1]$, move l and r ,
Swap $a[l]$ and $a[r]$ when $a[l] \geq x$ && $a[r] < x$



Quick sort: Example

Step 3. Sort left and right sequences recursively



Quick sort

Quick sort



⋮

⋮

Quick sort: Program

```
qsort(int a[], int left, int right){
    int i, j, x;
    if(right <= left) return;
    i = left; j = right; x = a[(i+j)/2];
    while(i<=j){
        while(a[i]<x) i=i+1;
        while(a[j]>x) j=j-1;
        if(i<=j){
            swap(&a[i], &a[j]); i=i+1; j=j-1;
        }
    }
    qsort(a, left, j); qsort(a, i, right);
}
```

Note: In MIT textbook, there is another implementation.

Quick sort: Time complexity

Worst case

- When the pivot x is the maximum or minimum element, we divide
length $n \rightarrow$ length 1 + length $n-1$
- This repeats until the longer one becomes 2
- The number of comparisons; $\sum_{k=2}^n k \in \Theta(n^2)$

Almost as same as the bubble sort...

Analysis of QuickSort

– Sorting Problem

Input: An array $a[n]$ of n data

Output: The array $a[n]$ such that

$$a[1] < a[2] < \dots < a[n]$$

★ To simplify, we assume that there are no pair $i \neq j$ with $a[i] = a[j]$

– In practical, QuickSort is said to be “the fastest sort”

- Representative algorithm based on divide-and-conquer
- If partition is well-done, it runs in $O(n \log n)$ time.
- If each partition is the worst case, it runs in $O(n^2)$ time.

...Can we analyze theoretically, and guarantee the running time?

Analysis of QuickSort

– Review of QuickSort

- Call $\text{qsort}(a, 1, n)$
- If $\text{qsort}(a, i, j)$ is called,
 - (Randomly) choose a pivot $a[m]$
 - Divide $a[]$ into “former” and “latter” by $a[m]$. I.e., sort as $a[i'] < a[m]$ for $i \leq i' < m$, and $a[j'] > a[m]$ for $m < j' < j$.
 - Return $\text{qsort}(a, i, i')$, $a[m]$, $\text{qsort}(a, j', j)$ as the result

[C.F.]
We can always find
the center in $O(j-i)$
time.

– Though they say that QuickSort is the fastest in a practical sense,,,

- When $a[m]$ is always the center of $a[i]..a[j]$, we have

$$T(n) \leq 2T(n/2) + (c+1)n$$

and hence $T(n) = O(n \log n)$.

- When $a[m]$ is always either $a[i]$ or $a[j]$, we have

$$T(n) \leq T(1) + T(n-1) + (c+1)n$$

and hence $T(n) = O(n^2)$.

What about
average case?

H_n is the harmonic number and $H_n = O(\log n)$.

Analysis of QuickSort

- They say that QuickSort is the fastest in a practical sense,,,
 - Assumption: each item in $a[i] \dots a[j]$ is chosen uniformly at random.
 - Thus the k th **largest** value is chosen as the pivot with probability $1/(j-i+1)$

[Theorem] An upper bound of the expected value of the running time of QuickSort is $2n H(n) \sim 2n \log n$

It runs fast since few overhead.

– Notation

- » s_k is the k th largest item in $a[1] \dots a[n]$.
- » Define indicator variable X_{ij} as follows

$$X_{ij} = \begin{cases} 0 & s_i \text{ and } s_j \text{ are not compared in the algorithm} \\ 1 & s_i \text{ and } s_j \text{ are compared in the algorithm} \end{cases}$$

– Running time of QuickSort

~ the number of comparisons = $\sum_{i=1}^n \sum_{j>i} X_{ij}$

Analysis of QuickSort

[Theorem] An upper bound of the expected value of the running time of QuickSort is $2n H(n) \sim 2n \log n$

– The expected value of the running time of QuickSort=

$$E\left[\sum_{i=1}^n \sum_{j>i} X_{ij}\right] = \sum_{i=1}^n \sum_{j>i} E[X_{ij}] \quad (\text{Linearity of expectation value})$$

– Define as “ p_{ij} : probability that s_i and s_j are compared”,

$$E[X_{ij}] = p_{ij} \times 1 + (1 - p_{ij}) \times 0 = p_{ij}$$

Thus consider the value of p_{ij}

– When s_i and s_j are compared??

1. One of them is chosen as the pivot, and
2. They are not yet separated by qsort up to there

⇔ Any element between s_i and s_j are not yet chosen as a pivot

Analysis of QuickSort

[Theorem] An upper bound of the expected value of the running time of QuickSort is $2n H(n) \sim 2n \log n$

- When s_i and s_j are compared?
 1. One of them is chosen as the pivot, and
 2. They are not yet separated by qsort up to there
 - ↔ Any element between s_i and s_j is not yet chosen as a pivot
 - The ordering of pivots in $s_i, s_{i+1}, s_{i+2}, \dots, s_{j-1}, s_j$ is uniformly at random!
 - Thus s_i or s_j is the first pivot with probability $\frac{2}{j-i+1}$

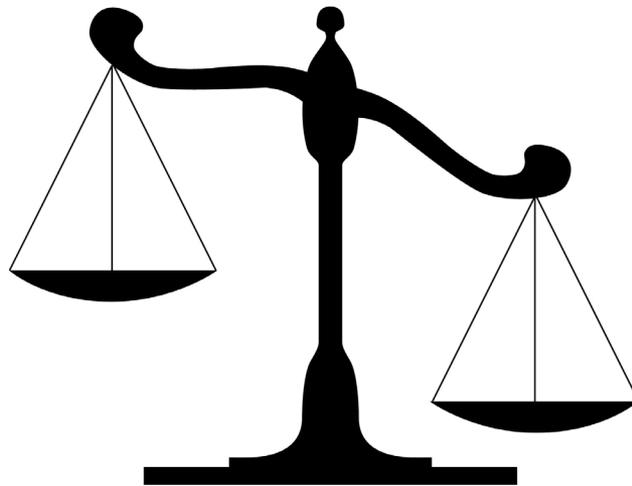
Therefore, the expected time of the running time of QuickSort

$$\begin{aligned} &= E\left[\sum_{i=1}^n \sum_{j>i} X_{ij}\right] = \sum_{i=1}^n \sum_{j>i} E[X_{ij}] = \sum_{i=1}^n \sum_{j>i} p_{ij} = \sum_{i=1}^n \sum_{j>i} \frac{2}{j-i+1} \\ &= \sum_{i=1}^n \sum_{k=2}^{n-i+1} \frac{2}{k} \leq 2 \sum_{i=1}^n \sum_{k=1}^n \frac{1}{k} = 2nH(n) \end{aligned}$$

COMPUTATIONAL COMPLEXITY OF THE SORTING PROBLEM

Sort on Comparison model

- **Sort on comparison model:** Sorting algorithms that only use the “ordering” of data
 - It only uses the property of “ $a > b$, $a = b$, or $a < b$ ”; in other words, the value of variable is not used.



Computational complexity of sort on comparison model

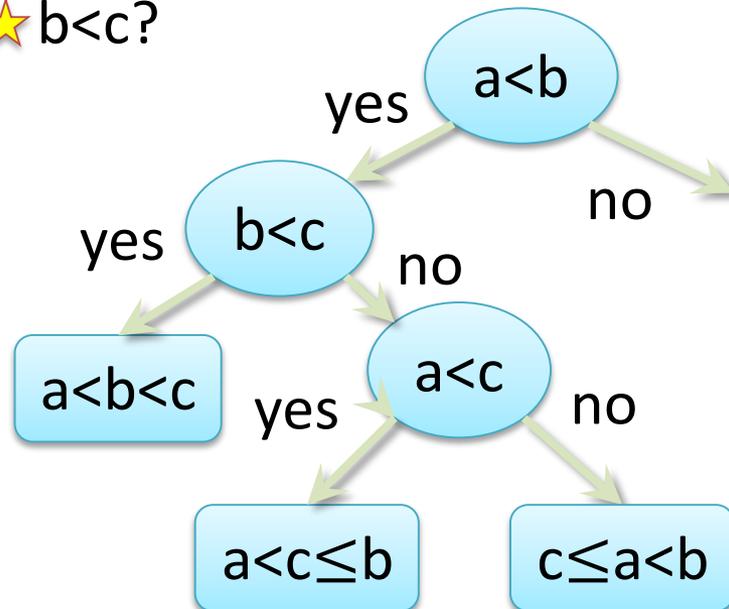
- Upper bound: $O(n \log n)$
There exist sort algorithms that run in time proportional to $n \log n$ (e.g., merge sort, heap sort, ...).
- Lower bound: $\Omega(n \log n)$
For any comparison sort, there exists an input such that the algorithm runs in time proportional to $n \log n$.

We consider the lower bound of comparison sorting.

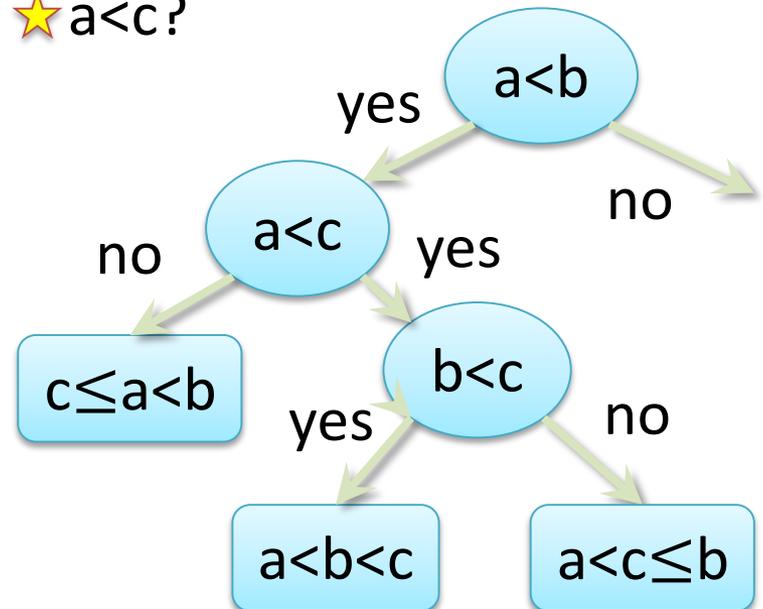
Computational complexity of comparison sort: lower bound

- Simple example; sort 3 data a, b, c :
First, compare (a,b) , (b,c) , or (c, a) . Without loss of generality, we assume that (a,b) is compared; then the next pair is (b,c) or (c,a) :

★ $b < c$?



★ $a < c$?



Computational complexity of comparison sort: lower bound

- What we know from sorting of $\{a, b, c\}$:
 - For any input, we obtain the solution at most 3 comparison operators.
 - There are some input that we have to compare at least 3 comparison operations.
 - = maximum length of a path from root to a leaf is 3, which gives us the lower bound.

When we build a decision tree such that “the longest path from root to a leaf is shortest,” that length of the longest path gives us a lower bound of sorting problem.

Computational complexity of comparison sort: lower bound

The case when n data are sorted

– Let k be the length of the longest path in an optimal decision tree T . Then,

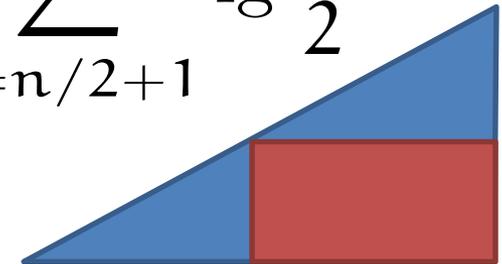
The number of leaves of $T \leq 2^k$

– Since all possible permutations of n items should appear as leaves, $n! \leq 2^k$

– By taking logarithm,

$$k = \lg 2^k \geq \lg n! = \sum_{i=1}^n \lg i \geq \sum_{i=n/2+1}^n \lg \frac{n}{2}$$

$$= \frac{n}{2} \lg \frac{n}{2} \in \Omega(n \log n)$$



Non-comparison sort: Counting sort

- We need some assumption:
$$\text{data}[i] \in \{1, \dots, k\} \text{ for } 1 \leq i \leq n, k \in O(n)$$

(For example, scores of many students)
- Using values of data, it sorts in $\Theta(n)$ time.

Counting sort

Input: $\text{data}[i] \in \{1, \dots, k\}$ for $1 \leq i \leq n$, $k \in O(n)$

Idea: Decide the position of element x

– Count the number of element less than x

➔ That number indicates the position of x

Example:

3	7	4	1	2	5
---	---	---	---	---	---

1	2	3	4	5	6	7
1	1	1	1	1	0	1



1	2	3	4	5	6	7
0	1	2	3	4	5	5



1	2	3	4	5	7
---	---	---	---	---	---

Counting sort

Q. When array contains many data of same values?

A. Use 3 arrays $a[]$, $b[]$, $c[]$ as follows;

($a[]$: input, $b[]$: sorted data, c : counter)

– $c[a[i]]$ counts the number of data equal to $a[i]$

– For each j with $0 \leq j \leq k$,

let $c'[j] := c[0] + \dots + c[j-1] + c[j]$, then

$c'[j]$ indicates the number of data whose value is less than j

– Copy $a[i]$ to certain $b[]$ according to the value of $c'[]$

Counting sort: program

```
CountingSort(a, b, k){
  for i=0 to k
    c[i] = 0;

  for j=0 to n-1
    c[ a[j] ] = c[ a[j] ] + 1;

  for i=1 to k
    c[i] = c[i] + c[i-1];

  for j=n-1 downto 0
    b[ c[a[j]]-1 ] = a[j];
    c[a[j]] = c[a[j]] - 1;
}
```

Initialize counter c[]

Count the number of the value in a[i]

Compute c'[] from c[]
In an efficient way!

Copy a[] to b[]

Counting sort: Example

Sort integers (3,6,4,1,3,4,1,4)

- After (2);
 $c[] = (0, 2, 0, 2, 3, 0, 1)$
- After (3);
 $c[] = (0, 2, 2, 4, 7, 7, 8)$

$a[7]=4 \Rightarrow b[c[4]-1] = b[6], c[4]=6$
 $a[6]=1 \Rightarrow b[c[1]-1] = b[1], c[1]=1$
 $a[5]=4 \Rightarrow b[c[4]-1] = b[5], c[4]=5$
 $a[4]=3 \Rightarrow b[c[3]-1] = b[3], c[3]=3$
 $a[3]=1 \Rightarrow b[c[1]-1] = b[0], c[1]=0$
 $a[2]=4 \Rightarrow b[c[4]-1] = b[4], c[4]=4$
 $a[1]=6 \Rightarrow b[c[6]-1] = b[7], c[6]=7$
 $a[0]=3 \Rightarrow b[c[3]-1] = b[2], c[3]=2$

```
CountingSort(a, b, k){
    for i=0 to k
        c[i] = 0;
(2)for j=0 to n-1
    c[ a[j] ] = c[ a[j] ] + 1;
(3)for i=1 to k
    c[i] = c[i] + c[i-1];

    for j=n-1 to downto 0
        b[ c[a[j]]-1 ] = a[j];
        c[a[j]] = c[a[j]] - 1;
}
```

Sort is said to be “stable” when two variables of the same value in order after sorting.

- After

$c[] = (0, 2, 7, 7, 8)$

$a[7] = 4 \Rightarrow b[c[4] - 1] = b[6], c[4] = 6$

$a[6] = 1 \Rightarrow b[c[1] - 1] = b[1], c[1] = 1$

$a[5] = 4 \Rightarrow b[c[4] - 1] = b[5], c[4] = 5$

$a[4] = 3 \Rightarrow b[c[3] - 1] = b[3], c[3] = 3$

$a[3] = 1 \Rightarrow b[c[1] - 1] = b[0], c[1] = 0$

$a[2] = 4 \Rightarrow b[c[4] - 1] = b[4], c[4] = 4$

$a[1] = 6 \Rightarrow b[c[6] - 1] = b[7], c[6] = 7$

$a[0] = 3 \Rightarrow b[c[3] - 1] = b[2], c[3] = 2$

```
(3) for i=1 to k
      c[i] = c[i] + c[i-1];
```

```
  for j=n-1 to downto 0
    b[ c[a[j]]-1 ] = a[j];
    c[a[j]] = c[a[j]] - 1;
```

```
}
```