



Computational Origami

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I628E Information Processing Theory



- Schedule

- January 27 (13:30-15:10)
 - Introduction to Computational Origami
 - Polygons and Polyhedra folded from them
- January 29 (10:50-12:30)
 - Computational Complexity of Origami algorithms
- February 3 (9:00-10:40)
 - Advanced topics
 1. (Bumpy) Pyramid Folding
 2. Zipper Unfoldability
 - 13:30-15:10 (Office Hour at I67-b)



Zipper Unfolding of Domes and Prismoids

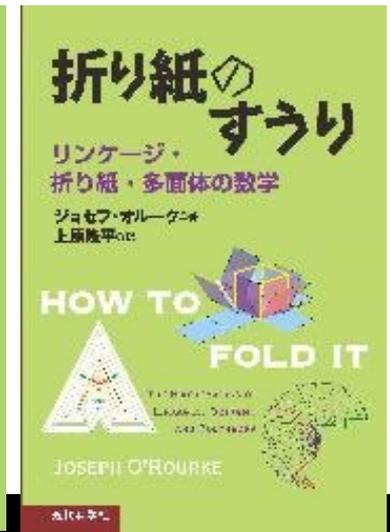
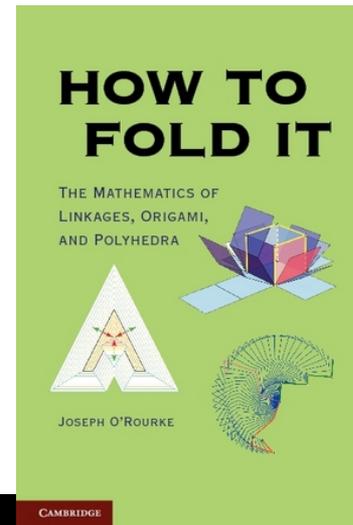
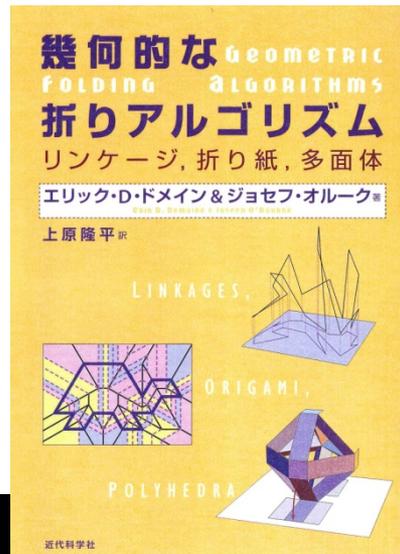
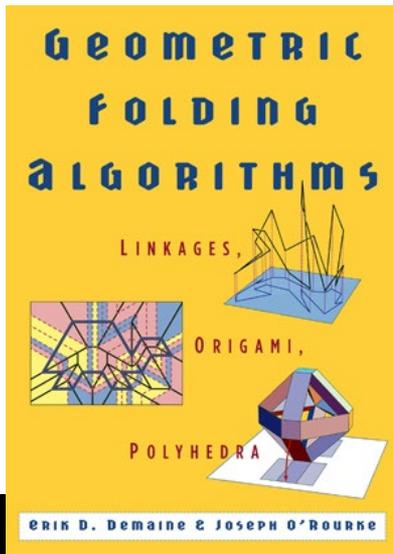
Reference:

Erik D. Demaine, Martin L. Demaine and Ryuhei Uehara: Zipper Unfoldability of Domes and Prismoids, [*The 25th Canadian Conference on Computational Geometry \(CCCG 2013\)*](#), pp. 43-48, 2013/08/08-2013/08/10, Waterloo, Canada.

Since Dürer (1525), ...

Big Open Problem in Computational Origami:

Any convex polyhedron can be developed into a flat
 (**nonoverlapping**) polygonal shape by cutting only
 along its **edges**?





Since Dürer (1525), ...

Big Open Problem in Computational Origami:

In my personal sense, the difficulty comes from

1. “edge cutting”: combinatorics of spanning trees on a graph (induced by the edges)
(cf. any development forms a spanning tree)
 - if you allow to cut inside of faces, you can get a nonoverlapping development.
2. “overlapping”: geometry of the shape of the polyhedron
 - if you don’t mind overlapping, any spanning tree gives you a “development.”

Since Dürer (1525), ...

Big Open Problem in Computational Origami:

We concentrate on “**overlapping**” with restricted “**edge cutting**”:

“**Edge cutting**” should be **Hamiltonian path**;
Hamiltonian unfolding investigated in

[Shephard 1975][Demaine², Lubiw, Shallit² 2010]

Applications:



Since Dürer (1525), ...

Big Open Problem in Computational Origami:

We concentrate on “**overlapping**” with restricted “**edge cutting**”:

“**Edge cutting**” should be **Hamiltonian path**;
Hamiltonian unfolding investigated in

[Shephard 1975][Demaine², Lubiw, Shallit² 2010]

Applications:

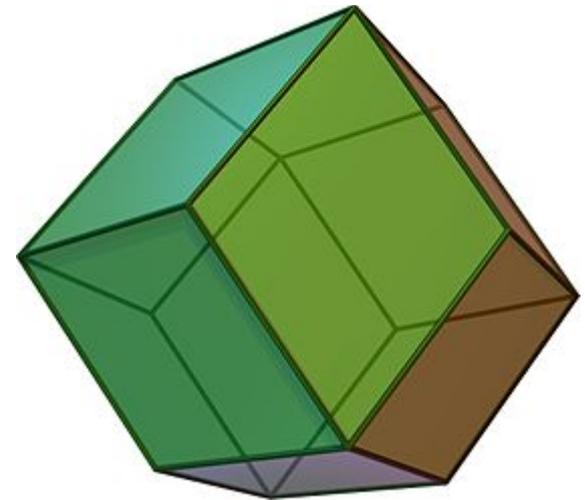


Hamiltonian unfolding

Known results [DDLSS 2010]:

Most regular convex polyhedra are Hamiltonian unfoldable.

But, e.g., a rhombic dodecahedron has no Hamiltonian unfolding because it has **no Hamiltonian path.**



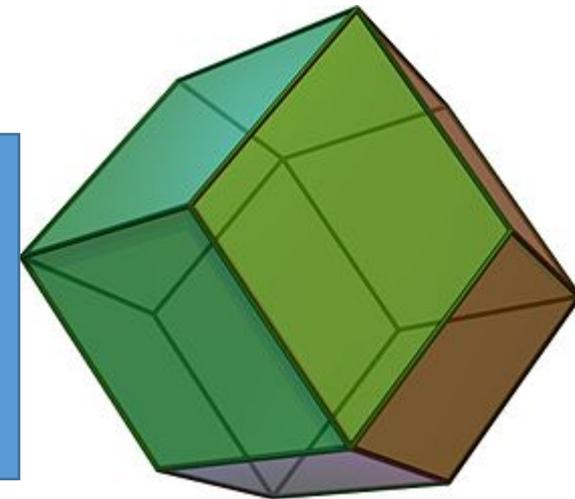
Hamiltonian unfolding

A rhombic dodecahedron has no Hamiltonian unfolding since it has **no Hamiltonian path**.

We introduce/consider **Hamiltonian unfolding** to concentrate on overlapping!?

Natural question:

- Are there (natural) polyhedra that
1. have many Hamiltonian paths
 2. Hamiltonian **un**unfoldable **because of overlapping?**



Hamiltonian unfolding

Main results:

1. Sequence of *domes* that
 1. have **many** Hamiltonian paths
 2. Hamiltonian **un**unfoldable **because of overlapping!**
2. Hamiltonian unfoldability of *any nested prismoid*
3. Poly-time algorithm for Hamiltonian unfoldability of *any (general) prismoid*

Hamiltonian unfolding: ununfoldable domes

Dome: convex polyhedron that consists of

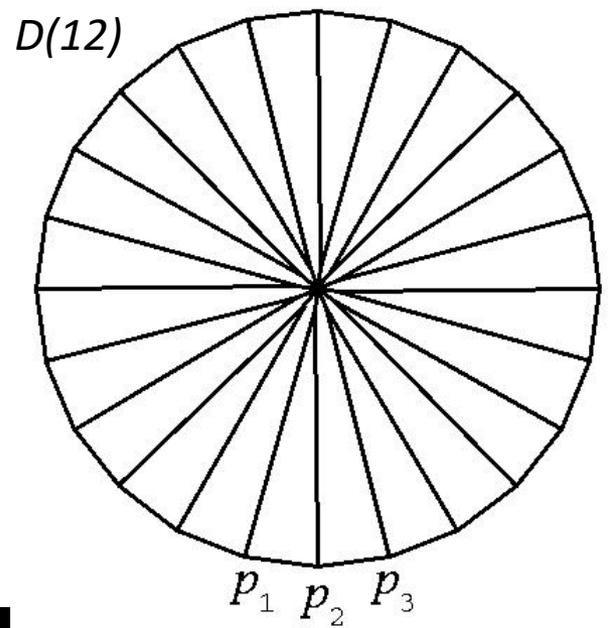
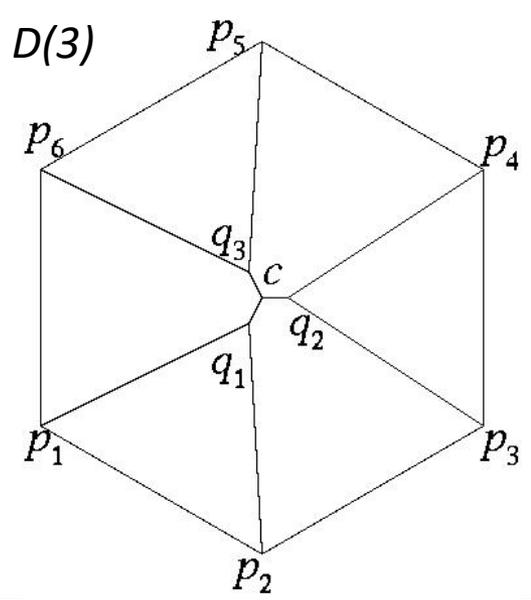
- single *base* (convex n -gon)
- n sides (convex polygon)
- E.g. dome with pentagon base with 5 sides



Th 2: Hamiltonian-ununfoldable domes

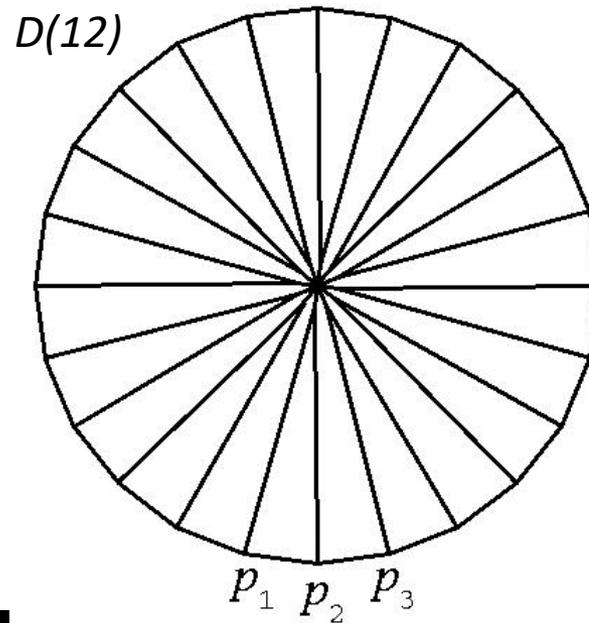
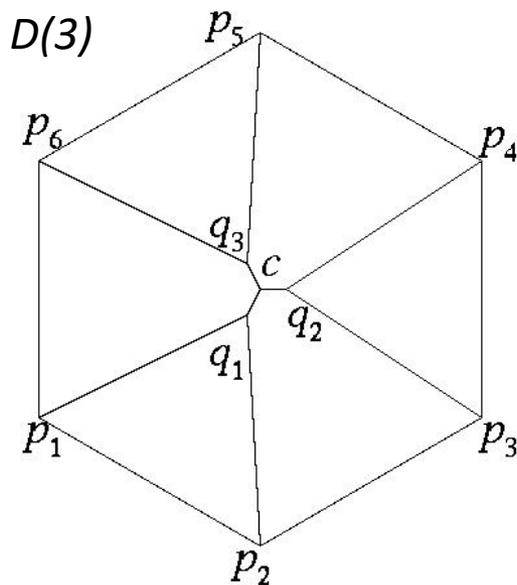
Th 2: There exists an infinite sequence of Hamiltonian unfoldable domes.

[Proof] Constructive. For the following $D(i)$, we have the theorem for $i \geq 12$.



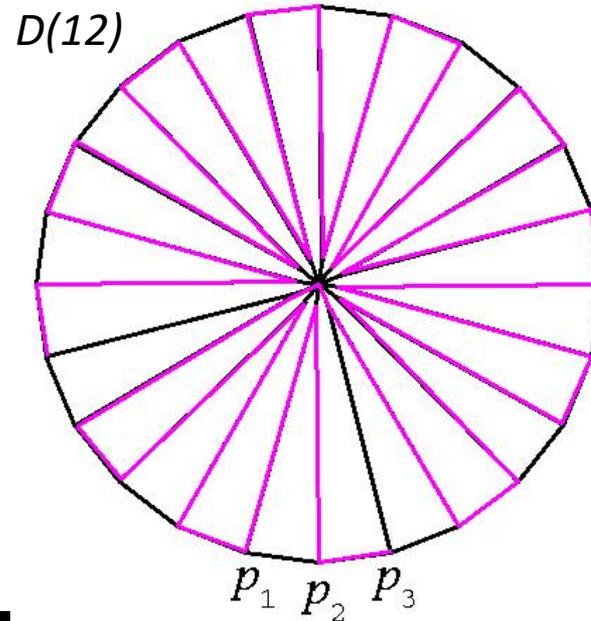
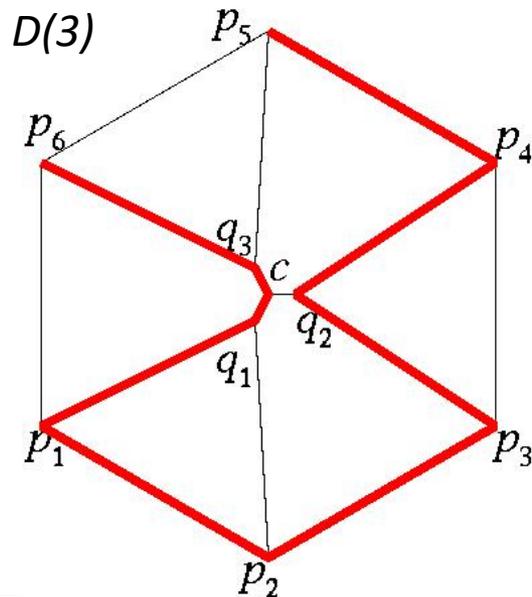
Th 2: Hamiltonian-ununfoldable domes

- [Obs 1] We have many Hamiltonian-paths P .
- [Obs 2] $\deg(c)=1$ or 2 on any HP P .
- [Obs 3] Most q_i (≤ 2 exceptions) are tops of flap.



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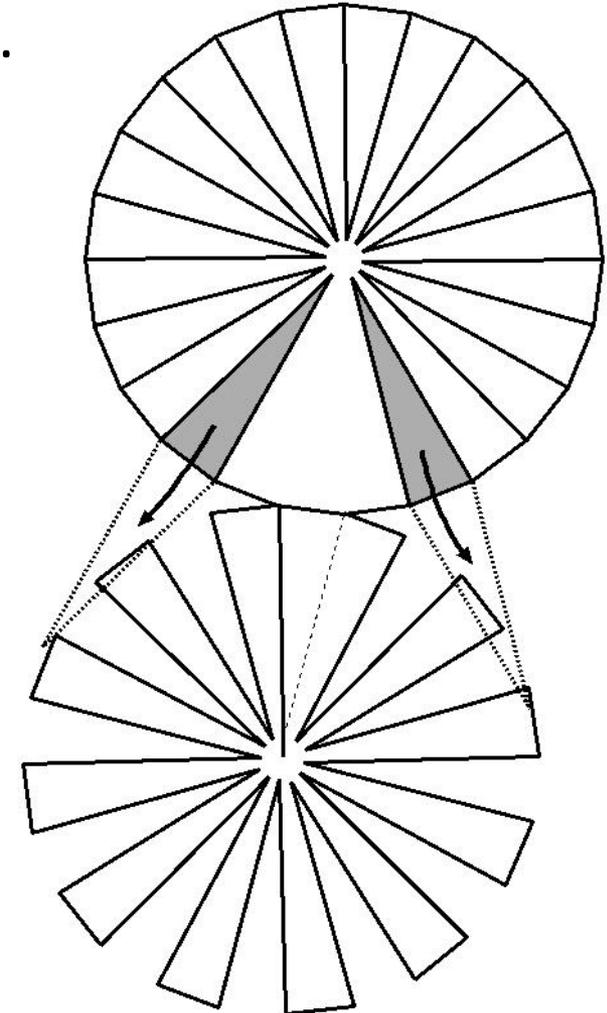
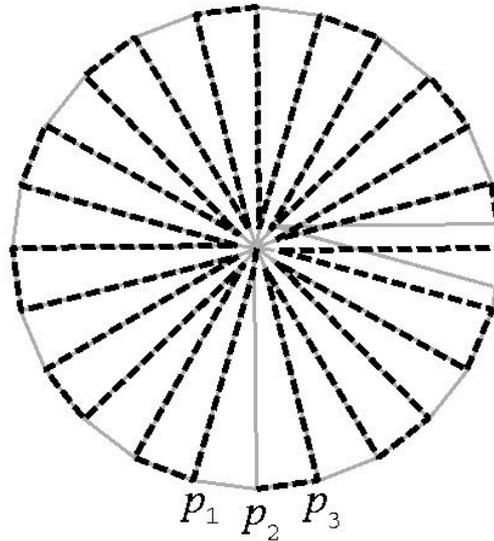
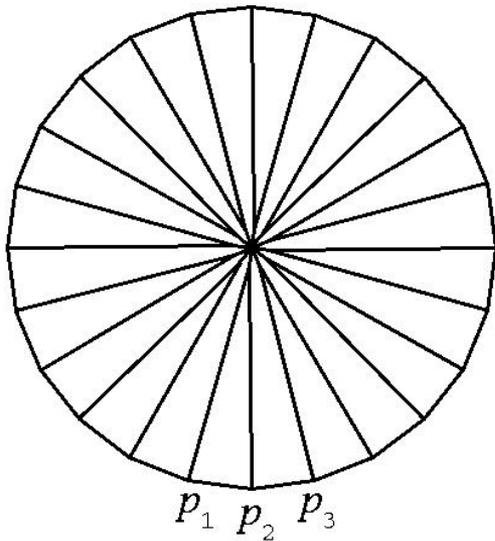
Th 2: Hamiltonian-ununfoldable domes

[Obs 1] We have many Hamiltonian-path P .

[Obs 2] $\deg(c)=1$ or 2 on any HP P .

[Obs 3] Most q_i are tops of flap.

Overlap should occur for any $i \geq 12!$





Hamiltonian unfolding

Main results:

1. Sequence of *domes* that
 1. have **many** Hamiltonian paths
 2. Hamiltonian **un**unfoldable **because of overlapping!**
2. Hamiltonian unfoldability of *any nested prismoid*
3. Poly-time algorithm for Hamiltonian unfoldability of *any (general) prismoid*



Hamiltonian unfolding

Main results:

2. Hamiltonian unfoldability of *any nested prismoid*

Th. 4: Any nested prismoid has a
Hamiltonian unfolding.

3. Poly-time algorithm for Hamiltonian
unfoldability of *any (general) prismoid*

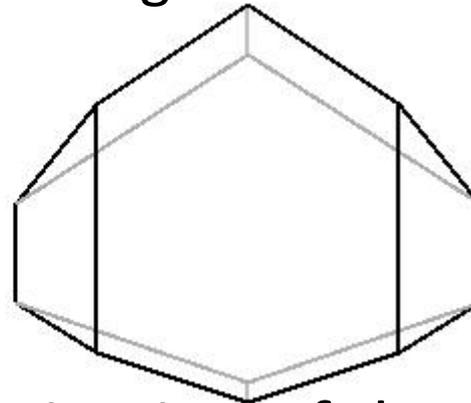
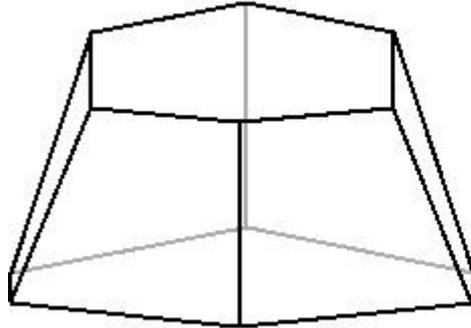
Th. 5: The number of HPs in a prismoid with
 n vertices is $O(n^3)$.

Just count it!

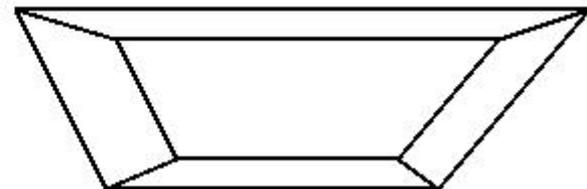
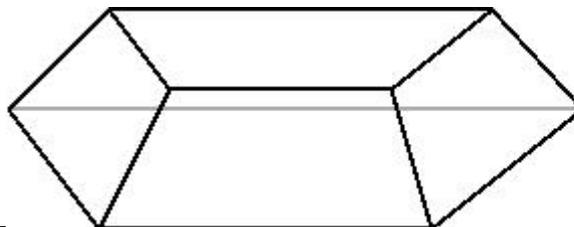
Prismoid

Prismoid: convex hull of two parallel convex polygons with matching angles

- It has “top” and “bottom,” whose angles match.



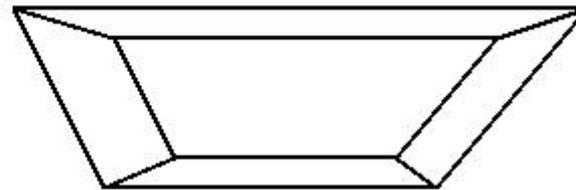
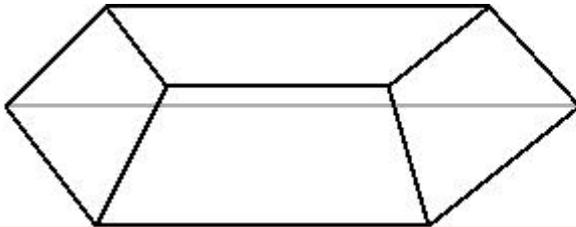
Nested prismoid: orthogonal projection of the top is included in the bottom.



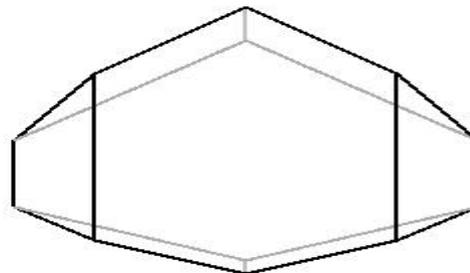
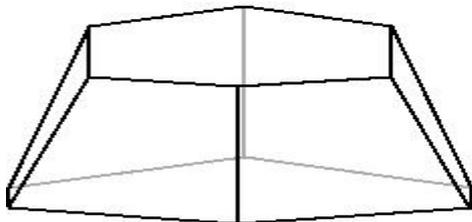
Hamiltonian unfolding

Main results:

Th. 4: Any nested prismoid has a Hamiltonian unfolding.



Th. 5: The number of HPs in a prismoid with n vertices is $O(n^3)$.

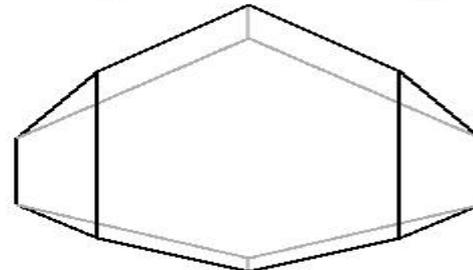
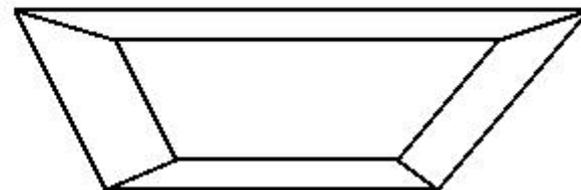
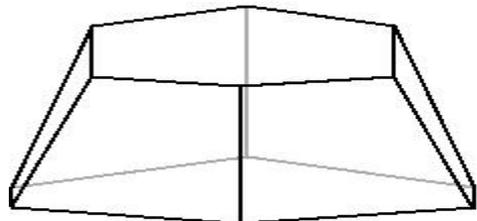
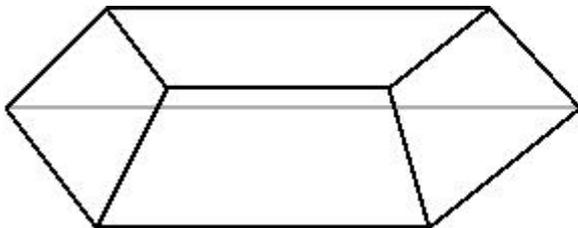


Related results

Band of any prismoid (=without top/bottom) can be unfolded by cutting an edge (**not any edge**).

Nested [Aloupis, et al. 2004/2008]

General [Aloupis 2005](Ph.D Thesis)

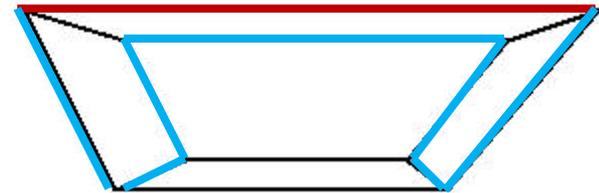
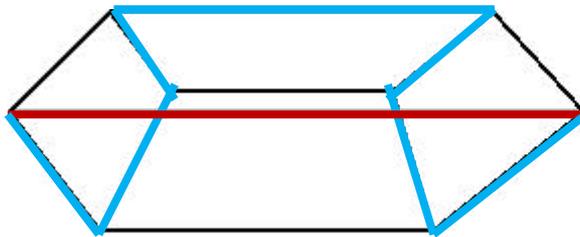


Hamiltonian unfolding

Th. 4: Any *nested* prismoid has a Hamiltonian unfolding.

Basic idea:

- ①. cut the edge to unfold the band
- ②. cut its neighbor edge and around top
- ③. choose suitable edge to attach the band to base
- ④. cut the remaining edges



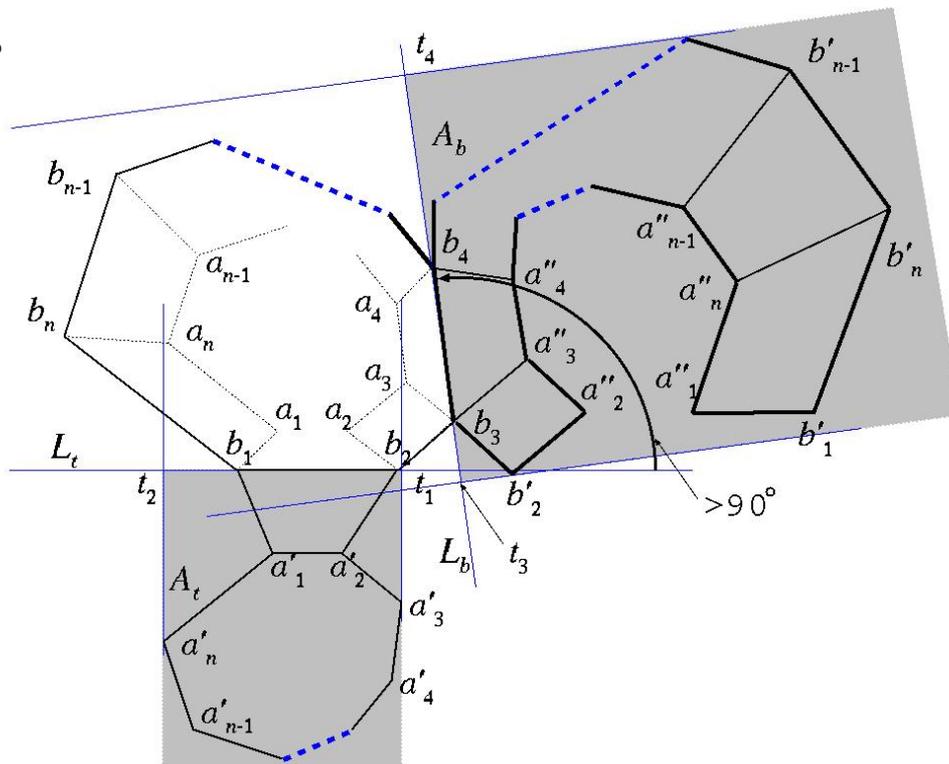
Hamiltonian unfolding

Main results:

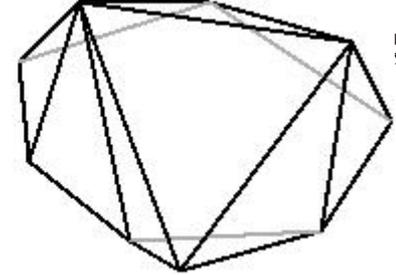
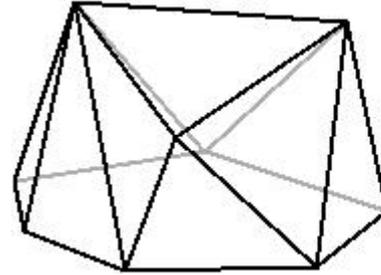
Th. 4: Any *nested* prismoid has a Hamiltonian unfolding.

Q: Does it work for general prismoid?

A: I don't know, so far.



Conclusion



Conjecture:

Any *general* prismoid has a Hamiltonian unfolding.

(How can we avoid overlap between top and band?)

Nest step:

- Prismatoid: convex hull of two parallel convex polygons
 - they have exponentially many HPs
 - so far, we have no Hamiltonian ununfoldable one (even for bands)



Computational ORIGAMI=

Geometry + Algorithm + Computation

- Mathematics
 - Theoretical Computer Science
 - Real High Performance Computing
-
- Many Applications from micro-size to universe-size
 - Bioinformatics (e.g., DNA folding),
 - Robotics, packaging,
 - Architecture
 - Many young researchers;
 - even undergrad students, highschool students!