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Journal of Information Processing (JIP), Special Issue of

"Mathematics of Puzzles"

The Editorial Committee of JIP

JIP is pleased to announce the call for papers for a special issue of "Mathematics of Puzzles". This special issue will focus on research papers that describe mathematics of puzzles and games. The topics include, but not limited to: solving methods and complexity analyses of puzzles, winning strategies of games, algorithms for generating puzzle instances.

Publication-Charge Free!

As part of the campaign, The Editorial Committee of JIP is very much pleased to announce our new policy not to charge the publication fee of every accepted paper submitted between August 1st 2010 and July 31st 2012. This policy is applied not only to the papers submitted by members but also to those submitted by nonmembers. Please use this opportunity to publish your paper in the flagship international journal of Information Processing Society of Japan.

— Submission Guidelines —

♠ How to Submit a Paper:

All papers must be submitted electronically. Please access the following URL and proceed under the submission instructions:

http://www.ipsj.or.jp/english/editt/jip/submit/index.html

Note that this URL is for English papers only. If you plan to submit a paper in Japanese, please visit another page at

http://www.ipsj.or.jp/08editt/journal/submit/index.html

♡ Review Policy:

All papers will be reviewed. The review process will be carried out in the same manner as regular issues. However, you have shorter time than usual (two months) for preparation of your responses to inquiries.

♣ Important Dates:

Deadline: Aug. 31 (Wed), 2011

Publiccation of the Issue: June, 2011

♢ Editorial Committee:

Editor in-Chief: Hiro Ito (Kyoto University)

Editorial Board: Kunihiko Sadakane (National Institute of Informatics)

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